

The Standards People



Insights for Edge Software Developers



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For: everyone

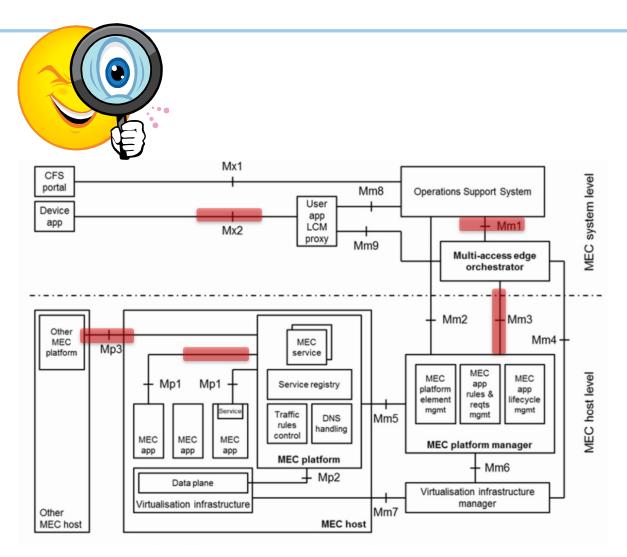
Episode #14 – MEC API security

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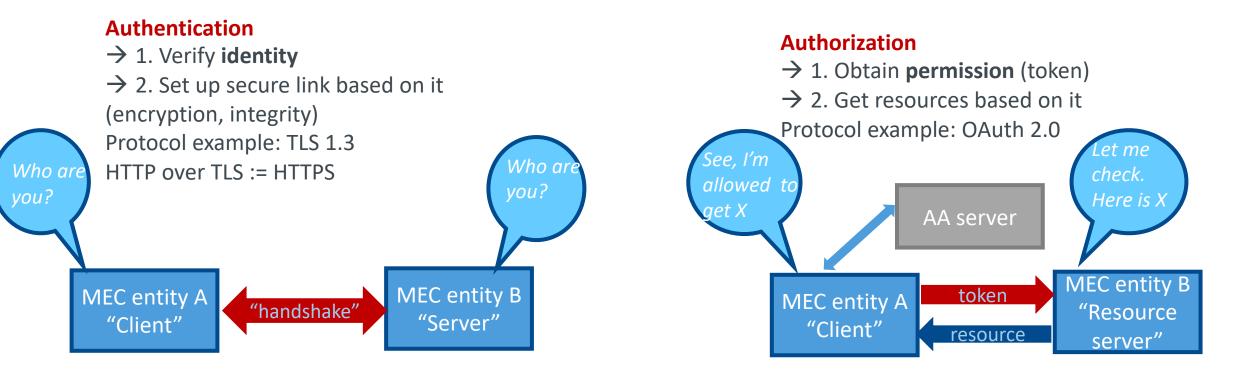
In this episode ...

- We will learn:
 - The difference between authentication, authorization, encryption and integrity
 - Basics of security protocols: TLS and OAuth2.0
 - How to avoid common pitfalls in implementation of such protocols





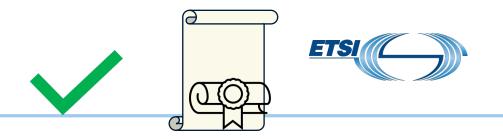
Difference between authentication and authorization



"All RESTful MEC service APIs shall support HTTP over TLS... "

-- MEC 009

"This API shall use OAuth 2.0, .. only on TLS-protected connections" Authentication and Authorization (AA) entity assumed. -- MEC 009



A certificate: digital blob to prove your identity (client, device, ...)

A valid certificate means that the owner is considered trustworthy. A certificate authority that issued it vouches for it.

An expired certificate means that the owner is not trustworthy, even if they were at some point in the past. All TLS connections should be dropped once that expiration time is reached.

If an entity owning a certificate is found to cease to be trustworthy, then the issuing certificate authority may revoke that certificate \rightarrow this means that as part of certificate checking, a verifier should also check the appropriate CRL (cert revocation list)

TLS connections should be set up only if the other party proves it has a valid certificate. To verify validity, several fields in the cert should be checked: SubjectName, Expiry Time.

Most widely used certificate standard is X.509.





TLS mutually **authenticates** two parties and **sets up a secure tunnel**

TLS 1.3 is FASTER and MORE SECURE

TLS 1.3 is not backward compatible.

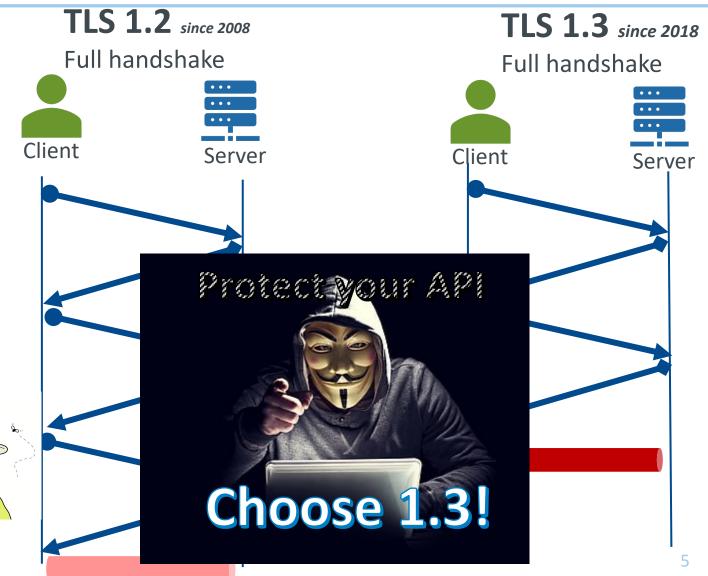
Attacks on TLS 1.2:

DROWN, CRIME, [zombie/golden]POODLE, SLOTH, FREAK,...









Picture source: https://medium.com/quick-code/the-dangers-of-hackingand-what-a-hacker-can-do-to-your-computer-38d3f683a95



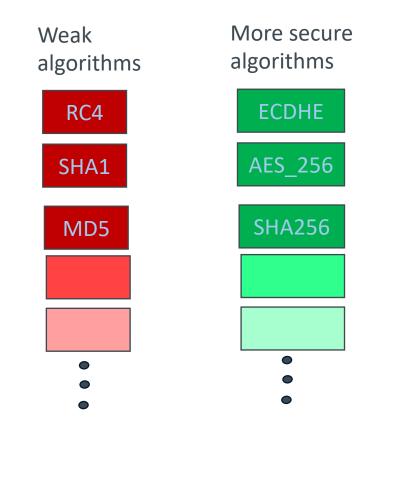


Several algorithms form a TLS "Ciphersuite"

Ciphersuites are defined differently for TLS 1. 2 and TLS 1.3

Some algorithms have weaknesses. Others are considered sufficiently secure "now".

TLS 1.3 only allows secure ciphersuites



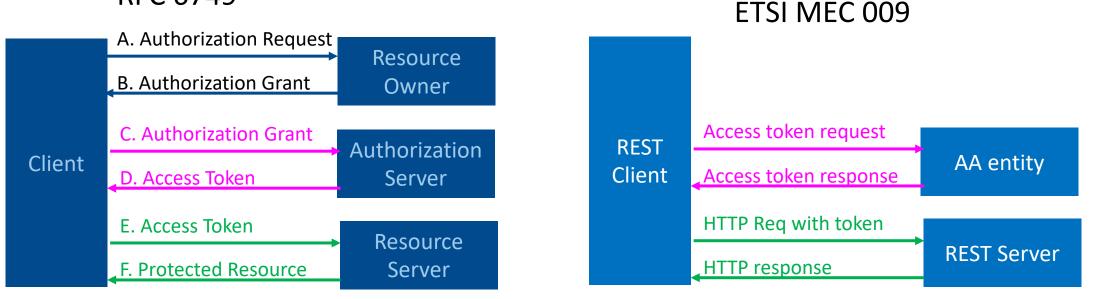
See IANA TLS Parameters or 3GPP TS 33.210 for ciphersuites selection recommendations





OAuth 2.0: The way to authorize access to your API

RFC 6749



Check that access token!



Tokens can be of type: bearer, certificate bound, ... Tokens can be refreshed, or revoked





Pitfalls to watch for and tips when applying the OAuth 2.0 framework to MEC:

- → Compromise of credentials -- they underpin security: Provision credentials securely into the REST client and AA entity (e.g., upload certificates, ensure can renew/revoke)
- → Always set up a TLS tunnel first between REST client and any server (AA or REST server)
- \rightarrow Threats due to lack of cross-layer checking between TLS and OAuth
 - → Check client... At OAuth time, REST server("resource server") should have a way to check the REST client ("client") credentials match those used for the TLS pipe underneath
- \rightarrow OAuth bearer tokens can be stolen. Treat your OAuth tokens like passwords
- → (server-side) Prevent over-privileged access: check token scope before granting access to resource

Conclusions and further resources





What we have learnt:

- The difference between authentication and authorization
- TLS 1.3 basics and OAuth 2.0 basics
- Common pitfalls in implementation
- Interested to learn more?



- OWASP: Transport Layer Protection Cheat Sheet: <u>Transport Layer Protection</u> <u>OWASP Cheat Sheet Series</u>
- IETF: OAuth 2.0 Security Best Current Practice: <u>OAuth 2.0 Security Best Current</u> <u>Practice (ietf.org)</u>
- Follow also the <u>next episodes of the MEC TECH Series</u>





Enjoy the



https://mecwiki.etsi.org/index.php? title=MEC_Tech_Series

